



Rick Honeycutt World Series Rules

▪ **Team Insurance**

- All teams are required to have insurance and should be carried with them at all times. It is the coaches/manager's responsibility to make sure all your players are covered under your teams insurance.

▪ **Team Registration**

- Entry fee is \$100.00
- Proof of player's eligibility of age must be available upon request.
- Players may only play on one team in a tournament.

▪ **Game Balls**

- Each team will furnish game balls for each game.

▪ **Gate Admission**

- Each team will be provided with three (3) coaches passes. It will be the manager's responsibility to distribute these passes as he sees fit.
- Gate fees will be \$6.00 per day or \$20.00 tournament pass.
- Kids 12 under will be free.

▪ **Food Beverages**

- Concessions will be open 1 hour before the first game.
- NO coolers will be allowed in the park.
- NO alcoholic beverages will be allowed in the park.

▪ **Tournament Format**

- Each age group will have their own format depending on the number of teams that have entered for that age.
- There will be a 4 game guarantee for each team.
- Tournament directors reserve the right to alter or change the tournament format, only if necessary, to ensure the completion of the tournament.

- This tournament is designed for any recreational team. No select teams will be allowed.

- **General Rules**

- Game length

- Ages 8 and Under
 - Each game will consist of 6 innings or no new inning will start after 60 minutes.
- Ages 9-12
 - Each game will consist of 6 innings or no new inning will start after 80 minutes.

- Run Rule

- Ages 8 and under will be a maximum of 7 runs per inning.
- There will be no run limit per inning for ages 9-12.

- Mercy Rule

- For ages 8 and under you will have to be mathematically eliminated
- For ages 9-12 the run rule will be 15 runs after 3 complete innings or 8 runs after each completed inning thereafter.

- Bat Rule

- All bats must have the USSSA 1.15 BPF
 - Coaches should resolve any questions on bat concerns prior to first pitch of the game.
- Penalty for illegal bats
 - 1st offense
 - Out recorded for the batter who used the illegal bat. All runners must return to previous base prior to the current batter.
 - 2nd offense
 - Penalties for first offense plus the Head Coach and player will be ejected.

- Lineup Rules

- All lineups shall be exchanged before the first pitch of the game with the starting catcher marked. For ages 9 and up the starting pitcher must also be marked.
- CBO (continues batting order) may be used. This must be marked before the start of the game.
 - If CBO is used, all players with the exception of the pitcher may enter and leave the game at will on defense.

- A starting pitcher may re-enter the game one time during the duration of the game.
 - A substitute may not re-enter the game as a pitcher.
 - A team may bat only nine with all other players marked as substitutes.
 - If this is the case all starting players may re-enter the game one time. There is not free substitution on this scenario.
- Courtesy Runner
 - Courtesy runner maybe used for the catcher and pitcher (9and up only) with less than 2 outs.
 - The courtesy runner must be the last batted out if using a CBO or a substitute that is not currently in the game.
 - If there are 2 outs then you must use a courtesy runner for the catcher.
- Determining Tie Breakers
 - Wins/Loses
 - Head to Head
 - Runs Allowed
 - Run Differential
 - Coin Flip
- Determining Home Team
 - Bracket play the home team will be the higher seed.
 - In pool play there will be a coin toss to determine the home team.
 - Home team is the official score book and must sit in the score box.
 - Visitors must run the score board.
- Any rules not covered in the general form or any the age specific will refer to the major league rule book.